

Paratha	#2	x 2	= 4
Chicken Birhmi	#8	x 1	= 8
Curried Goat	#7	x 1	= 7
Firni	#3	x 2	= 6
			<hr/>
			\$25

Dot products arise everywhere in engineering,

$$\text{In 2D, 3D } \vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$

Always true:
$$-1 \leq \frac{\vec{A} \cdot \vec{B}}{|\vec{A}| |\vec{B}|} \leq 1$$
 interpret as a cosine.

$$1 + 3 + 4 + 5 + 2 \leq \sqrt{1^2 + 3^2 + 4^2 + 5^2 + 2^2}$$
$$\sqrt{5}$$

$$\begin{bmatrix} 1 \\ 3 \\ 4 \\ 5 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$$

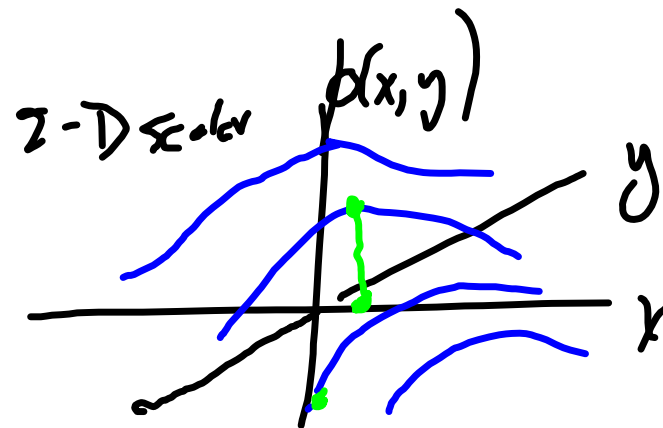
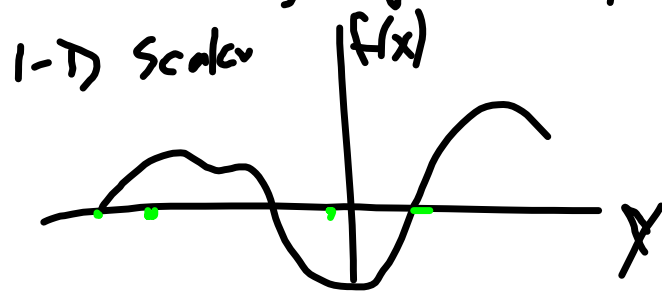
Chpt. 3 Gradient.

Scalar Field.

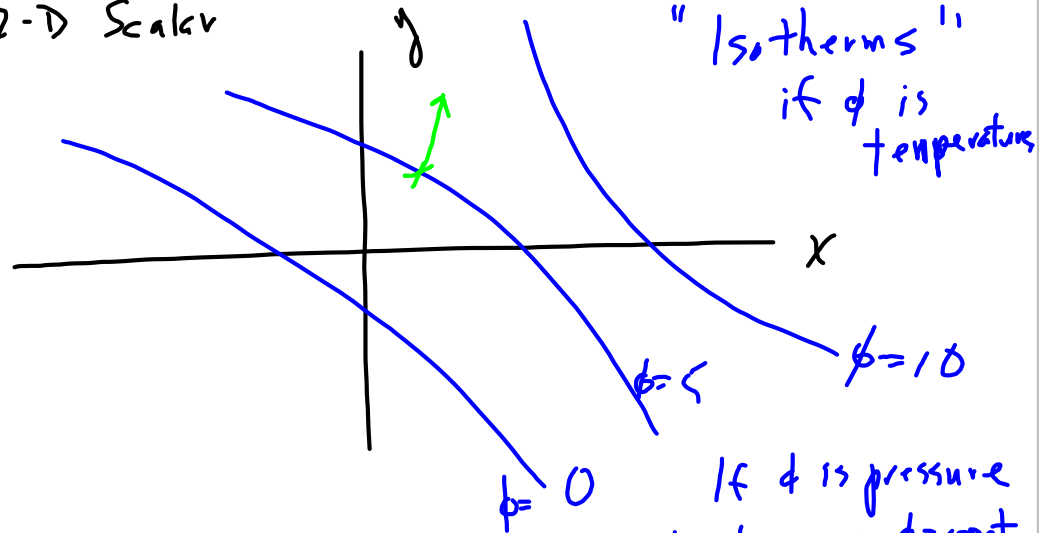
$\phi(x, y, z)$ (Think of temperature)

$$\phi(\vec{R}) \quad \vec{R} = x\vec{i} + y\vec{j} + z\vec{k}$$

How you plot it?



2-D Scalar



If ϕ is pressure
level curves $\phi = \text{const}$
are "isobars."

If ϕ is altitude, $\phi = \text{constant}$ are "isoclines"



The generic term is isobaric curves ($\phi(x,y) = \text{const}$)
" surfaces ($\phi(x,y,z) = \text{const}$)

Scalar field $\phi(x, y, z)$.

Significance of $\frac{\partial \phi}{\partial x}$? ~~Rate~~ Rate of increase of ϕ in the x -direction, with respect to distance in the x -direction,

$$\frac{\partial \phi}{\partial y}$$

$$\frac{\partial \phi}{\partial z}$$

What is the rate of increase of $\phi(\vec{r})$,
with respect to distance, in an
off-axis direction?

Specify the direction? unit vector \vec{h}
 $h_1\vec{i} + h_2\vec{j} + h_3\vec{k}$

$$\lim_{s \rightarrow 0} \frac{\phi(x+sh_1, y+sh_2, z+sh_3) - \phi(x, y, z)}{s}$$

If $\vec{h} = \vec{i}$, this
is $\frac{\partial \phi}{\partial x}$

If $\vec{h} = \vec{j}$, $\frac{\partial \phi}{\partial y}$.

Calculus tells us

$$\phi(x + sh_1, y + sh_2, z + sh_3)$$

$\approx \phi(x, y, z) +$ "total differential"

$$\frac{\partial \phi}{\partial x} \Delta x + \frac{\partial \phi}{\partial y} \Delta y + \frac{\partial \phi}{\partial z} \Delta z$$

So rate of increase of ϕ in the \vec{h} -direction is

$$= \frac{\frac{\partial \phi}{\partial x} sh_1 + \frac{\partial \phi}{\partial y} sh_2 + \frac{\partial \phi}{\partial z} sh_3}{s}$$

"directional derivative"

$$= \frac{\partial \phi}{\partial x} h_1 + \frac{\partial \phi}{\partial y} h_2 + \frac{\partial \phi}{\partial z} h_3$$

$$\vec{h} \cdot \left(\frac{\partial \phi}{\partial x} \vec{i} + \frac{\partial \phi}{\partial y} \vec{j} + \frac{\partial \phi}{\partial z} \vec{k} \right)$$

$\text{grad } \phi$

write as $\vec{\nabla} \phi$

$$\vec{\nabla} = \vec{i} \frac{\partial}{\partial x} + \vec{j} \frac{\partial}{\partial y} + \vec{k} \frac{\partial}{\partial z}$$

"nabla" harp 

Δ delta

∇ "del"

Example 3.1.

$$\phi = x^2 + y^2 - z = \phi(x, y, z) = \phi(\vec{R})$$

Find rate of increase of ϕ w.r.t. distance in direction of $4\vec{i} + 4\vec{j} - 2\vec{k}$ at $(1, 1, 2)$.

Answer: $(\text{grad } \phi) \cdot \vec{h}$

$$\left(\underset{1}{2x} \vec{i} + \underset{1}{2y} \vec{j} - \vec{k} \right) \cdot \frac{4\vec{i} + 4\vec{j} - 2\vec{k}}{\sqrt{16 + 16 + 4}}$$

$$= (2\vec{i} + 2\vec{j} - \vec{k}) \cdot \left(\frac{2}{3}\vec{i} + \frac{2}{3}\vec{j} - \frac{1}{3}\vec{k} \right) = \frac{4}{3} + \frac{4}{3} + \frac{1}{3} = \frac{9}{3} = 3$$

Scalar field $\phi = xyz$

Point of interest $\vec{R} = 3\vec{i} + 2\vec{j}$

Direction of interest $= \vec{i} + \vec{j} + \vec{k}$

$$\begin{aligned}\vec{\nabla}\phi &= yz\vec{i} + xz\vec{j} + xy\vec{k} \\ \vec{\nabla}\phi \text{ at } (3,2,0) &= 6\vec{k} \\ \text{Unit direction vector} &= \frac{\vec{i} + \vec{j} + \vec{k}}{\sqrt{3}}\end{aligned}$$

} Answer
 $6/\sqrt{3}$

Break this down.

The gradient was $6\vec{K}$

The rate of increase in direction \vec{v} is

$$6\vec{K} \cdot \frac{\vec{v}}{\|\vec{v}\|} = 6\vec{K} \cdot \vec{h}$$

① If \vec{v} is horizontal, $\vec{K} \cdot \vec{v} = 0$, no increase,
so the isotherm ~~is~~ is horizontal here.

② The optimal direction to go, to get warm fastest,
is the direction of the gradient, $6\vec{K}$

③ _____, to cool off, _____
_____, is $(-6R)$.

Summary

1. $\overrightarrow{\text{grad } \phi}$ is significant in its own right:

a. Direction of $\overrightarrow{\nabla} \phi$ = the direction of fastest increase of ϕ .

b. $\overrightarrow{\nabla} \phi$ is normal (\perp) to the level surface for ϕ ($\phi = \text{const.}$)

c. $|\overrightarrow{\text{grad } \phi}|$ is the highest rate of increase of ϕ in any direction (and the direction which achieves this is the " " of $\overrightarrow{\nabla} \phi$.)